

## Late Summer 2018 T3 League as of 28 Aug 2018 (Week 6)

SHOOTER		STAGE 1 CODES:						STAGE 2 CODES:						MATCH		
		STRINGS:				SCORE	RANK	STRINGS:				SCORE	RANK	SCORE	RANK	
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Passaretti, Mike	37.36		33.63	<b>120</b>	49.01	4	<b>29.83</b>		28.52	125	66.65	<b>2</b>			Passaretti, Mike
2	Doncaster, Carlton	38.46		60.62	<b>120</b>	20.92	6	43.03		40.75	115	31.22	7	52.14	5	Doncaster, Carlton
3	Hay, Mike	69.53		54.77	<b>120</b>	(4.30)	8	50.70		52.86	135	31.44	6	27.14	7	Hay, Mike
4	Sherbauer, Jack	32.66		35.90	<b>120</b>	51.44	<b>3</b>	42.43		37.88	129	48.69	<b>3</b>	100.13	<b>3</b>	<b>Sherbauer, Jack</b>
5	Wynn, Steve	85.05		113.60	<b>120</b>	(78.65)	10	44.17		43.17	118	30.66	8	(47.99)	8	Wynn, Steve
6	Popadyn, Nick	55.80		37.23	<b>120</b>	26.97	5	57.86		56.62	<b>154</b>	39.52	5	66.49	4	Popadyn, Nick
7	Mullins, Gary	49.92		56.95	<b>120</b>	13.13	7	43.88		41.73	103	17.39	9	30.52	6	Mullins, Gary
8	Jennings, Dianne	82.42		104.50	<b>120</b>	(66.92)	9	61.55		59.70	108	(13.25)	10	(80.17)	9	Jennings, Dianne
9	Passaretti, Mike	25.70		<b>31.67</b>	<b>120</b>	62.63	<b>1</b>	33.69		<b>24.69</b>	136	77.62	<b>1</b>	140.25	<b>1</b>	<b>Passaretti, Mike</b>
10	Crum, Vince	<b>22.32</b>		40.60	<b>120</b>	57.08	<b>2</b>	31.67	-10	31.39	118	44.94	4	102.02	<b>2</b>	<b>Crum, Vince</b>
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### SKILL CODES

- A** Move and Shoot
- B** Moving Targets
- C** Multiple Targets
- D** Relative Positions
- (O)** Optic sights

- E** Barricade
- F** One-handed Shooting (strong)
- G** One-handed Shooting (weak)
- H** Low Light
- (L)** Lazer

- I** Spontaneous Assault
- J** Shoot / Don't Shoot
- K** Reloading
- L** Long Distance
- [R]** Revolver

- M** Hostage Target
- N** Mental Stressors
- O** Draw From Holster
- P** Reactionary Targets
- SH** Strong Hand
- WH** Weak Hand

\* only specified if not universal

## Late Summer 2018 T3 League as of 28 Aug 2018 (Week 6) Masters Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH		
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Dockery, Lou	30.16		<b>24.31</b>	<b>120</b>	65.53	4	32.54		29.38	141	79.08	5	144.61	5	Dockery, Lou
2	Fodge, Ellen	51.42		28.27	<b>120</b>	40.31	6	28.59		26.47	124	68.94	8	109.25	6	Fodge, Ellen
3	Avery, Mark	31.00		25.03	<b>120</b>	63.97	5	33.91		33.15	152	84.94	<b>3</b>	148.91	<b>3</b>	<b>Avery, Mark</b>
4	Teague, Steve	30.04		61.28	<b>120</b>	28.68	9	29.17		28.70	136	78.13	6	106.81	8	Teague, Steve
5	Fodge, Ellen	47.14		38.71	<b>120</b>	34.15	8	28.83	-5	28.45	135	72.72	7			Fodge, Ellen
6	Streed, Karl	34.61		45.32	<b>120</b>	40.07	7	39.21		36.05	143	67.74	9	107.81	7	Streed, Karl
7	Utz, Steve	27.62		25.10	<b>120</b>	67.28	<b>2</b>	31.60		31.80	144	80.60	4	147.88	4	Utz, Steve
8	Stampler, Reid	22.14		26.18	<b>120</b>	71.68	<b>1</b>	<b>26.17</b>		<b>25.75</b>	152	100.08	<b>1</b>	171.76	<b>1</b>	<b>Stampler, Reid</b>
9	Pedro, Jeff	<b>21.86</b>		31.00	<b>120</b>	67.14	<b>3</b>	32.24		29.88	<b>154</b>	91.88	<b>2</b>	159.02	<b>2</b>	<b>Pedro, Jeff</b>
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### SKILL CODES

<b>A</b>	Move and Shoot	<b>E</b>	Barricade	<b>I</b>	Spontaneous Assault	<b>M</b>	Hostage Target
<b>B</b>	Moving Targets	<b>F</b>	One-handed Shooting (strong)	<b>J</b>	Shoot / Don't Shoot	<b>N</b>	Mental Stressors
<b>C</b>	Multiple Targets	<b>G</b>	One-handed Shooting (weak)	<b>K</b>	Reloading	<b>O</b>	Draw From Holster
<b>D</b>	Relative Positions	<b>H</b>	Low Light	<b>L</b>	Long Distance	<b>P</b>	Reactionary Targets
<b>(O)</b>	Optic sights	<b>(L)</b>	Lazer	<b>[R]</b>	Revolver	<b>SH</b>	Strong Hand
						<b>WH</b>	Weak Hand

## Late Summer 2018 T3 League as of 28 Aug 2018 (Week 6) Optics Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH		
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Rigano, Charlie (O)	38.88		44.52	<b>120</b>	36.60	10	31.79		39.35	151	79.86	8	116.46	10	Rigano, Charlie (O)
2	Ortiz, Alex (O)	<b>17.61</b>		<b>15.68</b>	<b>120</b>	86.71	<b>1</b>	23.81		22.92	<b>160</b>	113.27	<b>1</b>	199.98	<b>1</b>	<b>Ortiz, Alex (O)</b>
3	Streed, Karl (O)	23.42		24.13	<b>120</b>	72.45	4	35.60		29.33	158	93.07	5	165.52	4	Streed, Karl (O)
4	Holbrock, John (O)	19.40		19.81	<b>120</b>	80.79	<b>2</b>	<b>22.83</b>		<b>20.79</b>	153	109.38	<b>2</b>	190.17	<b>2</b>	<b>Holbrock, John (O)</b>
5	Truscelli, Rob (O)	30.42		34.55	<b>120</b>	55.03	7	33.70		31.53	149	83.77	7	138.80	7	Truscelli, Rob (O)
6	Heath, Frank (O)	39.09		29.77	<b>120</b>	51.14	9	35.75		36.34	148	75.91	9	127.05	8	Heath, Frank (O)
7	Perry, Dick (O)	65.00		44.42	<b>120</b>	10.58	11	92.95		49.24	142	(0.19)	11	10.39	11	Perry, Dick (O)
8	Turri, Bill (O)	32.03		26.01	<b>120</b>	61.96	5	30.49		28.06	158	99.45	<b>3</b>	161.41	5	Turri, Bill (O)
9	Simpson, Wayne (O)	32.56		30.05	<b>120</b>	57.39	6	37.64		28.00	156	90.36	6	147.75	6	Simpson, Wayne (O)
10	Bayot, Tony (O)	25.28		42.68	<b>120</b>	52.04	8	39.34		34.76	148	73.90	10	125.94	9	Bayot, Tony (O)
11	Utz, Steve (L)	21.20		22.30	<b>120</b>	76.50	<b>3</b>	29.52		27.33	156	99.15	4	175.65	<b>3</b>	<b>Utz, Steve (L)</b>
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### SKILL CODES

<b>A</b>	Move and Shoot	<b>E</b>	Barricade	<b>I</b>	Spontaneous Assault	<b>M</b>	Hostage Target
<b>B</b>	Moving Targets	<b>F</b>	One-handed Shooting (strong)	<b>J</b>	Shoot / Don't Shoot	<b>N</b>	Mental Stressors
<b>C</b>	Multiple Targets	<b>G</b>	One-handed Shooting (weak)	<b>K</b>	Reloading	<b>O</b>	Draw From Holster
<b>D</b>	Relative Positions	<b>H</b>	Low Light	<b>L</b>	Long Distance	<b>P</b>	Reactionary Targets
<b>(O)</b>	Optic sights	<b>(L)</b>	Lazer	<b>[R]</b>	Revolver	<b>SH</b>	Strong Hand
						<b>WH</b>	Weak Hand

## Late Summer 2018 T3 League as of 28 Aug 2018 (Week 6) Pistol Caliber Carbine Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH		
		STRINGS:						STRINGS:								
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Streed, Karl ©	21.71		22.05	120	76.24	3	33.46	-5	43.90	160	77.64	2	153.88	2	Streed, Karl ©
2	Truscelli, Rob (C)	23.48		19.80	120	76.72	2	36.02		33.15	160	90.83	1	167.55	1	Truscelli, Rob (C)
3	Simpson, Wayne ©	18.72		18.45	120	82.83	1							82.83	3	Simpson, Wayne ©
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### SKILL CODES

<b>A</b>	Move and Shoot	<b>E</b>	Barricade	<b>I</b>	Spontaneous Assult	<b>M</b>	Hostage Target
<b>B</b>	Moving Targets	<b>F</b>	One-handed Shooting (strong)	<b>J</b>	Shoot / Don't Shoot	<b>N</b>	Mental Stressors
<b>C</b>	Multiple Targets	<b>G</b>	One-handed Shooting (weak)	<b>K</b>	Reloading	<b>O</b>	Draw From Holster
<b>D</b>	Relative Positions	<b>H</b>	Low Light	<b>L</b>	Long Distance	<b>P</b>	Reactionary Targets
<b>(O)</b>	Optic sights	<b>(L)</b>	Lazer	<b>[R]</b>	Revolver	<b>SH</b>	Strong Hand
						<b>WH</b>	Weak Hand