

Fall 2020 T3 League as of 13 Oct 2020 (Week 3)

SHOOTER		STAGE 1 CODES:						STAGE 2 CODES:						MATCH	
		STRINGS:				SCORE	RANK	STRINGS:				SCORE	RANK	SCORE	RANK
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK
1	Doncaster, Carlton	37.39		32.45	109	39.16	2	55.87		67.10	136	13.03	2	52.19	2
2	Popadyn, Nick	29.21		28.34	102	44.45	1	52.39		47.22	126	26.39	1	70.84	1
3															
4															
5															
6															
7															
8															
9															
10															
11															
12															
13															
14															
15															

SKILL CODES

A Move and Shoot	E Barricade	I Spontaneous Assault	M Hostage Target
B Moving Targets	F One-handed Shooting (strong)	J Shoot / Don't Shoot	N Mental Stressors
C Multiple Targets	G One-handed Shooting (weak)	K Reloading	O Draw From Holster
D Relative Positions	H Low Light	L Long Distance	P Reactionary Targets
(O) Optic sights	(L) Lazer	@ Revolver	

* only specified if not universal

Fall 2020 T3 League as of 13 Oct 2020 (Week 3) Masters Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH	
		STRINGS:						STRINGS:							
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK
1	Hanna, John	25.54		19.02	122	77.44	2	36.52		34.19	145	74.29	2	151.73	2
2	Seese, Russ	16.29		19.72	119	82.99	1	28.65		25.36	144	89.99	1	172.98	1
3	Streed, Karl	26.90		32.07	117	58.03	4	50.47		46.02	145	48.51	4	106.54	4
4	Severyn, Joe	24.78		22.08	119	72.14	3	43.70		48.89	145	52.41	3	124.55	3
5															
6															
7															
8															
9															
10															
11															
12															
13															
14															
15															

SKILL CODES

<p>A Move and Shoot</p> <p>B Moving Targets</p> <p>C Multiple Targets</p> <p>D Relative Positions</p> <p>(O) Optic sights</p>	<p>E Barricade</p> <p>F ed Shooting (strong)</p> <p>G led Shooting (weak)</p> <p>H Low Light</p> <p>(L) Lazer</p>	<p>I Spontaneous Assul</p> <p>J Shoot / Don't Sho</p> <p>K Reloading</p> <p>L Long Distance</p> <p>® Revolver</p>	<p>M Hostage Target</p> <p>N Mental Stressors</p> <p>O Draw From Holster</p> <p>P Reactionary Targets</p>
---	---	---	---

Fall 2020 T3 League as of 13 Oct 2020 (Week 3) Pistol Caliber Carbine Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH	
		STRINGS:						STRINGS:							
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK
1	Faun, Bob ©	31.38		48.30	131	51.32	1	68.58		41.93	156	45.49	1	96.81	1
2															
3															
4															
5															
6															
7															
8															
9															
10															

SKILL CODES

- | | | | |
|-----------------------------|-------------------------------|----------------------------|------------------------------|
| A Move and Shoot | E Barricade | I Spontaneous Assul | M Hostage Target |
| B Moving Targets | F ed Shooting (strong) | J Shoot / Don't Sho | N Mental Stressors |
| C Multiple Targets | G led Shooting (weak) | K Reloading | O Draw From Holster |
| D Relative Positions | H Low Light | L Long Distance | P Reactionary Targets |

Scoring = Accuracy - Time

(O) Optics

(L) Laser

® Revolver

© Carbine

* only specified if not universal

Fall 2020 T3 League as of 13 Oct 2020 (Week 3) Optics Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH	
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK
1	Hanna, Eric (O)	22.28		17.80	130	89.92	1	31.65		29.93	144	82.42	1	172.34	1
2	Blevins, Dennis (O)	43.29		27.41	114	43.30	8	62.99		56.18	141	21.83	8		
3	Blevins, Dennis (O)	41.68		29.14	128	57.18	6	48.93		51.27	152	51.80	6	108.98	7
4	Klein, Stephen (O)	22.35		26.51	120	71.14	3	42.30		35.34	140	62.36	3	133.50	2
5	Simpson, Wayne (O) S	21.96		21.78	117	73.26	2	32.42		47.17	128	48.41	7	121.67	5
6	Mullins, Gary (L)	28.58		24.28	106	53.14	7	43.13		41.54	150	65.33	2	118.47	6
7	Streed, Karl (O)	23.68		22.70	113	66.62	5	34.49		38.18	133	60.33	4	126.95	3
8	Bayot, Tony (O)	24.81		24.63	117	67.56	4	49.15		32.71	140	58.14	5	125.70	4
9															
10															
11															
12															
13															
14															
15															
16															
17															
18															
19															
20															

SKILL CODES

A	Move and Shoot	E	Barricade	I	Spontaneous Assul	M	Hostage Target
B	Moving Targets	F	ed Shooting (strong)	J	Shoot / Don't Sho	N	Mental Stressors
C	Multiple Targets	G	led Shooting (weak)	K	Reloading	O	Draw From Holster
D	Relative Positions	H	Low Light	L	Long Distance	P	Reactionary Targets

Scoring = Accuracy - Time

(O) Optics

(L) Laser

® Revolver

© Carbine

* only specified if not universal

