

## Winter 2020 T3 League as of 21 Jan 2020 (Week 3)

SHOOTER		STAGE 1 CODES:						STAGE 2 CODES:						MATCH		
		STRINGS:		STRINGS:		STRINGS:		STRINGS:								
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Doncaster, Carlton	87.50		86.82	216	41.68	6							41.68	6	Doncaster, Carlton
2	Sweet, Sam	77.76	-5	60.93	265	121.31	1							121.31	1	Sweet, Sam
3	Langford, Luke	69.33	-5	56.67	132	1.00	7							1.00	7	Langford, Luke
4	Coutu, Joe	78.44		71.61	236	85.95	4							85.95	4	Coutu, Joe
5	Sherbauer, Jack	67.74		66.77	228	93.49	3							93.49	3	Sherbauer, Jack
6	Mazdiyasm, Siamack	78.20	-15	81.17	155	(19.37)	8							(19.37)	8	Mazdiyasm, Siamack
7	Popadyn, Nick	80.67		80.34	214	52.99	5							52.99	5	Popadyn, Nick
8	Jennings, Dianne	103.80		115.48	179	(40.28)	9							(40.28)	9	Jennings, Dianne
9	McBride, Dan	52.13	-5	55.99	209	95.88	2							95.88	2	McBride, Dan
10																
11																
12																
13																
14																
15																

### SKILL CODES

<b>A</b> Move and Shoot	<b>E</b> Barricade	<b>I</b> Spontaneous Assult	<b>M</b> Hostage Target
<b>B</b> Moving Targets	<b>F</b> One-handed Shooting (strong)	<b>J</b> Shoot / Don't Shoot	<b>N</b> Mental Stressors
<b>C</b> Multiple Targets	<b>G</b> One-handed Shooting (weak)	<b>K</b> Reloading	<b>O</b> Draw From Holster
<b>D</b> Relative Positions	<b>H</b> Low Light	<b>L</b> Long Distance	<b>P</b> Reactionary Targets
(O) Optic sights	(L) Lazer	@ Revolver	

\* only specified if not universal

## Winter 2020 T3 League as of 21 Jan 2020 (Week 3) Masters Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH		
		STRINGS:						STRINGS:								
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Fodge, Ellen	58.46	-5	61.88	217	91.66	9									Fodge, Ellen
2	Streed, Karl	75.58		74.10	<b>285</b>	135.32	<b>3</b>							135.32	<b>3</b>	<b>Streed, Karl</b>
3	Avery, Mark	82.21		81.61	266	102.18	6							102.18	6	Avery, Mark
4	Troike, Marc	76.14		75.34	262	110.52	5							110.52	5	Troike, Marc
5	Ensign, Robert	66.98	-10	62.10	133	(6.08)	10							(6.08)	7	Ensign, Robert
6	Fodge, Ellen	64.01		62.76	250	123.23	4							123.23	4	Fodge, Ellen
7	Streed, Karl	74.57	-5	74.49	256	101.94	7									Streed, Karl
8	Seese, Russ	53.53		51.74	251	145.73	<b>1</b>							145.73	<b>1</b>	<b>Seese, Russ</b>
9	Pedro, Marc	<b>48.67</b>		<b>40.78</b>	233	143.55	<b>2</b>							143.55	<b>2</b>	<b>Pedro, Marc</b>
10	Utz, Steve	69.15		66.45	232	96.40	8									Utz, Steve
11																
12																
13																
14																
15																

### SKILL CODES

<b>A</b>	Move and Shoot	<b>E</b>	Barricade	<b>I</b>	Spontaneous Assul	<b>M</b>	Hostage Target
<b>B</b>	Moving Targets	<b>F</b>	ed Shooting (strong)	<b>J</b>	Shoot / Don't Sho	<b>N</b>	Mental Stressors
<b>C</b>	Multiple Targets	<b>G</b>	led Shooting (weak)	<b>K</b>	Reloading	<b>O</b>	Draw From Holster
<b>D</b>	Relative Positions	<b>H</b>	Low Light	<b>L</b>	Long Distance	<b>P</b>	Reactionary Targets
(O)	Optic sights	(L)	Lazer	®	Revolver		

## Winter 2020 T3 League as of 21 Jan 2020 (Week 3) Optics Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH		
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Heath, Chris (O)	49.92		<b>48.57</b>	251	152.51	<b>1</b>							152.51	<b>1</b>	Heath, Chris (O)
2	Rigano, John (O)	52.55	-10	50.64	241	127.81	6							127.81	6	Rigano, John (O)
3	Rigano, Charlie (O)	84.79		83.99	205	36.22	15							36.22	14	Rigano, Charlie (O)
4	Craycroft, Shane (O)	61.50		55.87	267	149.63	<b>2</b>							149.63	<b>2</b>	Craycroft, Shane (O)
5	Blevins, Dennis (O)	81.02	-10	83.23	193	18.75	17							18.75	16	Blevins, Dennis (O)
6	Woeste, Mike (O)	59.30		62.22	265	143.48	<b>3</b>							143.48	<b>3</b>	Woeste, Mike (O)
7	Streed, Karl (O)	64.88		68.95	270	136.17	5							136.17	5	Streed, Karl (O)
8	Mays, Jerry (O)	70.65	-25	65.51	249	87.84	12							87.84	11	Mays, Jerry (O)
9	Truscelli, Rob (O)	74.45	-5	76.16	<b>283</b>	127.39	7							127.39	7	Truscelli, Rob (O)
10	Heath, Frank (O)	58.34		55.21	228	114.45	9							114.45	8	Heath, Frank (O)
11	Brumbaugh, Dennis (O)	69.29	-5	67.69	220	78.02	13							78.02	12	Brumbaugh, Dennis (O)
12	Mullins, Gary (L)	64.73	-15	65.67	173	27.60	16							27.60	15	Mullins, Gary (L)
13	Simpson, Wayne (O)	58.82	-15	56.99	227	96.19	11							96.19	10	Simpson, Wayne (O)
14	Bayot, Tony (O)	<b>43.76</b>		73.89	182	64.35	14							64.35	13	Bayot, Tony (O)
15	Utz, Steve (L)	64.40	-5	59.78	229	99.82	10							99.82	9	Utz, Steve (L)
16	Pyle, Steve (O)	71.84		68.18	259	118.98	8									Pyle, Steve (O)
17	Pyle, Steve (O)	70.19		73.80	282	138.01	4							138.01	4	Pyle, Steve (O)
18																
19																
20																

### SKILL CODES

<b>A</b>	Move and Shoot	<b>E</b>	Barricade	<b>I</b>	Spontaneous Assul	<b>M</b>	Hostage Target
<b>B</b>	Moving Targets	<b>F</b>	ed Shooting (strong)	<b>J</b>	Shoot / Don't Sho	<b>N</b>	Mental Stressors
<b>C</b>	Multiple Targets	<b>G</b>	led Shooting (weak)	<b>K</b>	Reloading	<b>O</b>	Draw From Holster
<b>D</b>	Relative Positions	<b>H</b>	Low Light	<b>L</b>	Long Distance	<b>P</b>	Reactionary Targets

Scoring = Accuracy - Time

(O) Optics

(L) Laser

® Revolver

© Carbine

\* only specified if not universal

## Winter 2020 T3 League as of 21 Jan 2020 (Week 3) Pistol Caliber Carbine Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH		
		STRINGS:						STRINGS:								
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Heath, Chris (C)	<b>44.63</b>		<b>37.21</b>	290	208.16	<b>1</b>							208.16	<b>1</b>	Heath, Chris (C)
2	Rigano, Charlie (C)	68.62		77.99	271	124.39	6							124.39	6	Rigano, Charlie (C)
3	Sweet, Sam ©	61.18		58.69	280	160.13	<b>3</b>							160.13	<b>3</b>	Sweet, Sam ©
4	Sherbauer, Jack ©	67.76		51.35	278	158.89	4							158.89	4	Sherbauer, Jack ©
5	Truscelli, Rob (C)	73.41		72.80	<b>298</b>	151.79	5							151.79	5	Truscelli, Rob (C)
6	Popadyn, Nick ©	107.86		87.85	258	62.29	7							62.29	7	Popadyn, Nick ©
7	Simpson, Wayne ©	47.29		45.80	271	177.91	<b>2</b>							177.91	<b>2</b>	Simpson, Wayne ©
8																
9																
10																

### SKILL CODES

<b>A</b>	Move and Shoot	<b>E</b>	Barricade	<b>I</b>	Spontaneous Assul	<b>M</b>	Hostage Target
<b>B</b>	Moving Targets	<b>F</b>	ed Shooting (strong)	<b>J</b>	Shoot / Don't Sho	<b>N</b>	Mental Stressors
<b>C</b>	Multiple Targets	<b>G</b>	led Shooting (weak)	<b>K</b>	Reloading	<b>O</b>	Draw From Holster
<b>D</b>	Relative Positions	<b>H</b>	Low Light	<b>L</b>	Long Distance	<b>P</b>	Reactionary Targets

Scoring = Accuracy - Time

(O) Optics

(L) Laser

® Revolver

© Carbine

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