

SKILL CODES

- | | | | |
|-----------------------------|--------------------------------|------------------------------|------------------------------|
| A Move and Shoot | E Barricade | I Spontaneous Assult | M Hostage Target |
| B Moving Targets | F led Shooting (strong) | J Shoot / Don't Shoot | N Mental Stressors |
| C Multiple Targets | G led Shooting (weak) | K Reloading | O Draw From Holster |
| D Relative Positions | H Low Light | L Long Distance | P Reactionary Targets |
- (O) Optic sights (L) Lazer ® Revolver © Carbine

Winter 2022 T3 League as of 15 November 2022 (Week 3) Pistol Caliber Carbine Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH		
		STRINGS:						STRINGS:								
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Williamson, Bruce (PCC)	21.25		20.25	154	112.50	1	19.56		16.96	110	73.48	2	185.98	1	Williamson, Bruce (PCC)
2	Barton, David (PCC)	32.41		24.27	150	93.32	3	23.40		26.00	98	48.60	3	141.92	3	Barton, David (PCC)
3	Stowers, Mitch (PCC)	17.03	-5	16.65	135	96.32	2	15.39		16.19	110	78.42	1	174.74	2	Stowers, Mitch (PCC)
4																

SKILL CODES

- | | | | |
|-----------------------------|--------------------------------|------------------------------|------------------------------|
| A Move and Shoot | E Barricade | I Spontaneous Assult | M Hostage Target |
| B Moving Targets | F led Shooting (strong) | J Shoot / Don't Shoot | N Mental Stressors |
| C Multiple Targets | G led Shooting (weak) | K Reloading | O Draw From Holster |
| D Relative Positions | H Low Light | L Long Distance | P Reactionary Targets |

Scoring = Accuracy - Time (O) Optics (L) Lazer ® Revolver © Carbine * only specified if not universal

Winter 2022 T3 League as of 15 November 2022 (Week 3) Optics Class

SHOOTER		STAGE 1		CODES:				STAGE 2		CODES:				MATCH		
		STRINGS:						STRINGS:								
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Barton, Dave (O)	28.72	-10	28.52	155	87.76	4	18.83		21.45	102	61.72	2	149.48	3	Barton, Dave (O)
2	Truscelli, Rob (O)	33.15		29.35	141	78.50	6	27.39		28.21	98	42.40	9	120.90	7	Truscelli, Rob (O)
3	Bayot, Tony (O)	23.58	-5	30.08	146	87.34	5	29.12		29.06	102	43.82	8	131.16	5	Bayot, Tony (O)
4	Bastian, Dave (O)	32.82	-15	32.62	109	28.56	11	25.18		28.82	94	40.00	10	68.56	11	Bastian, Dave (O)

5	Imel, Pam (O)	37.61		39.57	142	64.82	8		27.17		25.77	104	51.06	4		115.88	8	Imel, Pam (O)
6	MacDonald, Scott (O)	25.49	-5	23.92	143	88.59	3		22.00		25.00	108	61.00	3		149.59	2	MacDonald, Scott (O)
7	Heath, Frank (O)	27.96		26.71	130	75.33	7		26.39		21.51	98	50.10	5		125.43	6	Heath, Frank (O)
8	Streed, Karl (O)	34.40	-10	34.11	142	63.49	10		28.61		23.05	97	45.34	7		108.83	9	Streed, Karl (O)
9	Utz, Steve (L)	31.82		31.21	156	92.97	2		32.05		26.39	106	47.56	6		140.53	4	Utz, Steve (L)
10	Rigano, Charley (O)	34.49		32.73	132	64.78	9		38.62		31.49	97	26.89	11		91.67	10	Rigano, Charley (O)
11	Stowers, Mitch (O)	21.68	-5	22.44	158	108.88	1		20.15		18.29	106	67.56	1		176.44	1	Stowers, Mitch (O)
12																		
13																		
14																		
15																		

SKILL CODES

A	Move and Shoot	E	Barricade	I	Spontaneous Assault	M	Hostage Target
B	Moving Targets	F	led Shooting (strong)	J	Shoot / Don't Shoot	N	Mental Stressors
C	Multiple Targets	G	led Shooting (weak)	K	Reloading	O	Draw From Holster
D	Relative Positions	H	Low Light	L	Long Distance	P	Reactionary Targets

Scoring = Accuracy - Time

(O) Optics

(L) Laser

® Revolver

© Carbine

* only specified if not universal

Winter 2022 T3 League as of 15 November 2022 (Week 3)) Rimfire Class

	SHOOTER	STAGE 1		CODES:				STAGE 2		CODES:				MATCH		
		STRINGS:						STRINGS:								
#	Name	Time	Points	Time	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Case, Will	30.23		30.35	154	93.42	1	27.34		23.39	98	47.27	1	140.69	1	Case, Will
2																
3																
4																

SKILL CODES

A	Move and Shoot	E	Barricade	I	Spontaneous Assault	M	Hostage Target
B	Moving Targets	F	One-handed Shooting (strong)	J	Shoot / Don't Shoot	N	Mental Stressors
C	Multiple Targets	G	One-handed Shooting (weak)	K	Reloading	O	Draw From Holster
D	Relative Positions	H	Low Light	L	Long Distance	P	Reactionary Targets
(O)	Optic sights	(L)	Lazer	[R]	Revolver	SH	Strong Hand
						WH	Weak Hand