

## Summer 2024 T3 League as of 2/3 July 2024 (Week 6)

SHOOTER		STAGE 1 CODES:							STAGE 2 CODES:							MATCH	
#	Name	STAGE 1 STRINGS:					STAGE 2 STRINGS:					MATCH					
		Time	Points	Time	Points	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Issa, Gabe	<b>38.84</b>	-10	39.10	<b>95</b>	63	70.06	<b>1</b>							70.06	<b>1</b>	Issa, Gabe
2	Doncaster, Carlton	69.36		67.56	<b>95</b>	<b>104</b>	62.08	<b>2</b>							62.08	<b>2</b>	Doncaster, Carlton
3	Shaver, Annis	49.53	-10	49.58	80	59	29.89	<b>3</b>							29.89	<b>3</b>	Shaver, Annis
4	Shaver, John	39.84	-10	<b>38.00</b>	5	9	(73.84)	4							(73.84)	4	Shaver, John
5																	
6																	
7																	
8																	

### SKILL CODES

- A** Move and Shoot
- B** Moving Targets
- C** Multiple Targets
- D** Relative Positions
- (O)** Optic sights

- E** Barricade
- F** One-handed Shooting (strong)
- G** One-handed Shooting (weak)
- H** Low Light
- (L)** Lazer      Lazer

- I** Spontaneous Assault
- J** Shoot / Don't Shoot
- K** Reloading
- L** Long Distance
- [R]** Revolver

- M** Hostage Target
- N** Mental Stressors
- O** Draw From Holster
- P** Reactionary Targets
- SH** Strong Hand      **WH** Weak Hand

\* only specified if not universal



9																	
10																	

**SKILL CODES**

- |            |                    |            |                              |            |                     |           |                     |
|------------|--------------------|------------|------------------------------|------------|---------------------|-----------|---------------------|
| <b>A</b>   | Move and Shoot     | <b>E</b>   | Barricade                    | <b>I</b>   | Spontaneous Assult  | <b>M</b>  | Hostage Target      |
| <b>B</b>   | Moving Targets     | <b>F</b>   | One-handed Shooting (strong) | <b>J</b>   | Shoot / Don't Shoot | <b>N</b>  | Mental Stressors    |
| <b>C</b>   | Multiple Targets   | <b>G</b>   | One-handed Shooting (weak)   | <b>K</b>   | Reloading           | <b>O</b>  | Draw From Holster   |
| <b>D</b>   | Relative Positions | <b>H</b>   | Low Light                    | <b>L</b>   | Long Distance       | <b>P</b>  | Reactionary Targets |
| <b>(O)</b> | Optic sights       | <b>(L)</b> | Lazer                        | <b>[R]</b> | Revolver            | <b>SH</b> | Strong Hand         |
|            |                    |            |                              |            |                     | <b>WH</b> | Weak Hand           |



