

Summer 1 2025 T3 League as of 29/30 April (Week 3)

SHOOTER		STAGE 1							STAGE 2							MATCH	
		CODES:		STRINGS:					CODES:		STRINGS:						
#	Name	Time	Points	Time	Points	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Roth, Zach	70.00		70.00	145	179	184.00	1							184.00	1	
2	Imel, Shawn	70.00	-5	70.00	120	136	111.00	2							111.00	2	
3	Issa, Gabe	70.00		70.00	101	100	61.00	3							61.00	3	
4	Carse, David	70.00	-15	53.02	49	84	(5.02)	4							(5.02)	4	
5																	
6																	
7																	
8																	

SKILL CODES

A Move and Shoot	E Barricade	I Spontaneous Assault	M Hostage Target
B Moving Targets	F One-handed Shooting (strong)	J Shoot / Don't Shoot	N Mental Stressors
C Multiple Targets	G One-handed Shooting (weak)	K Reloading	O Draw From Holster
D Relative Positions	H Low Light	L Long Distance	P Reactionary Targets
(O) Optic sights	(L) Lazer	® Revolver	
* only specified if not universal			

Summer 1 2025 T3 League as of 29/30 April (Week 3) Masters Class

	SHOOTER	STAGE 1		CODES:						STAGE 2		CODES:					MATCH	
		STRINGS:								STRINGS:								
#	Name	Time	Points	Time	Points	Points	SCORE	RANK		Time	Points	Time	Points	SCORE	RANK		SCORE	RANK
1	Lethander, Andrew	64.97		54.76	144	187	211.27	1									211.27	1
2	Fodge, Ellen	58.61	-10	62.76	114	179	161.63	2									161.63	2
3	Streed, Karl	70.00	-10	70.00	127	166	143.00	3									143.00	3
4	Utz, Steve	70.00		70.00	126	140	126.00	4									126.00	4
5	Barton, David	70.00	-35	70.00	166	118	109.00	5									109.00	5
6	Doncaster, Carlton	70.00		70.00	87	124	71.00	6									71.00	6
7																		
8																		
9																		

SKILL CODES

(0) Optic sights

Summer 1 2025 T3 League as of 29/30 April (Week 3) Pistol Caliber Carbine Class

[illegible]

SKILL CODES

A	Move and Shoot
B	Moving Targets
C	Multiple Targets
D	Relative Positions

Scoring = Accuracy - Time

Summer 1 2025 T3 League as of 29/30 April (Week 3) Optics Class

SHOOTER		STAGE 1		CODES:					STAGE 2		CODES:				MATCH		
		STRINGS:							STRINGS:								
#	Name	Time	Points	Time	Points	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Pettitt, Bob (O)	70.00	-5	70.00	131	157	143.00	1							143.00	1	Pettitt, Bob (O)

2	Fodge, Ellen (O)	64.31	-10	69.74	141	142	138.95	2							138.95	2	Fodge, Ellen (O)
3	Rigano, Charley (O)	70.00		70.00	141	127	128.00	3							128.00	3	Rigano, Charley (O)
4	Simpson, Wayne (O)	70.00	-5	70.00	120	148	123.00	4							123.00	4	Simpson, Wayne (O)
5	Imel, Pam (O)	70.00	-15	51.80	119	138	120.20	5							120.20	5	Imel, Pam (O)
6	Utz, Steve (O)	70.00		70.00	105	152	117.00	6							117.00	6	Utz, Steve (O)
7	Heath, Frank (O)	70.00	-10	70.00	125	138	113.00	7							113.00	7	Heath, Frank (O)
8	Popadyn, Nick (O)	70.00	-5	70.00	111	126	92.00	8							92.00	8	Popadyn, Nick (O)
9	Haywood, Matt (O)	70.00	-10	70.00	99	131	80.00	9							80.00	9	Haywood, Matt (O)
10	Bayot, Tony (O)	66.39	-15	61.29	91	86	34.32	10							34.32	10	Bayot, Tony (O)
11																	
12																	
13																	
14																	
15																	
16																	
17																	
18																	
19																	
20																	

SKILL CODES

A	Move and Shoot	E	Barricade	I	Spontaneous Assult	M	Hostage Target
B	Moving Targets	F	One-handed Shooting (strong)	J	Shoot / Don't Shoot	N	Mental Stressors
C	Multiple Targets	G	One-handed Shooting (weak)	K	Reloading	O	Draw From Holster
D	Relative Positions	H	Low Light	L	Long Distance	P	Reactionary Targets

Scoring = Accuracy - Time (O) Optics Optic sights (L) Laser ® Revolver © Carbine * only specified if not universal

Summer 1 2025 T3 League as of 29/30 April (Week 3) Rimfire Class

	SHOOTER	STAGE 1		CODES:						STAGE 2		CODES:					MATCH	
		STRINGS:								STRINGS:								
#	Name	Time	Points	Time	Points	Points	SCORE	RANK		Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Streed, Karl (RF)	70.00	-10	62.85	229	191	277.15	1								277.15	1	Streed, Karl (RF)
2	Rigano, Charley (RF)	70.00		70.00	141	127	128.00	2								128.00	2	Rigano, Charley (RF)
3																		
4																		

SKILL CODES

A	Move and Shoot	E	Barricade	I	Spontaneous Assult	M	Hostage Target
B	Moving Targets	F	One-handed Shooting (strong)	J	Shoot / Don't Shoot	N	Mental Stressors
C	Multiple Targets	G	One-handed Shooting (weak)	K	Reloading	O	Draw From Holster

Weak Hand

[illegible]