

Fall 2025 T3 League as of 2/3 Sept (Week 1)

	SHOOTER	STAGE 1		CODES:						STAGE 2		CODES:					MATCH	
		STRINGS:								STRINGS:								
#	Name	Time	Points	Time	Points	Points	SCORE	RANK		Time	Points	Time	Points	SCORE	RANK		SCORE	RANK
1																		
2																		
3																		
4																		
5																		

SKILL CODES

A	Move and Shoot	E	Barricade	I	Spontaneous Assault	M	Hostage Target
B	Moving Targets	F	One-handed Shooting (strong)	J	Shoot / Don't Shoot	N	Mental Stressors
C	Multiple Targets	G	One-handed Shooting (weak)	K	Reloading	O	Draw From Holster
D	Relative Positions	H	Low Light	L	Long Distance	P	Reactionary Targets

Scoring = Accuracy - Time

(O) Optics Optic sights (L) Laser ® Revolver © Carbine * only specified if not universal

Fall 2025 T3 League as of 2/3 Sept (Week 1) Masters Class

	SHOOTER	STAGE 1		CODES:						STAGE 2		CODES:					MATCH	
		STRINGS:								STRINGS:								
#	Name	Time	Points	Time	Points	Points	SCORE	RANK		Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Lethander, Andrew	19.24		31.01		78	27.75	1		24.34		21.37	112	66.29	1	94.04	1	Lethander, Andrew
2	Streed, Karl	22.53		19.95	-5	72	24.52	2		26.43		25.97	109	56.60	2	81.12	2	Streed, Karl
3	Doncaster, Carlton	52.67		38.32	-5	64	(31.99)	3		38.57		38.22	107	30.21	3	(1.78)	3	Doncaster, Carlton
4																		
5																		
6																		
7																		
8																		
9																		
10																		

SKILL CODES

A	Move and Shoot	E	Barricade	I	Spontaneous Assault	M	Hostage Target
B	Moving Targets	F	One-handed Shooting (strong)	J	Shoot / Don't Shoot	N	Mental Stressors
C	Multiple Targets	G	One-handed Shooting (weak)	K	Reloading	O	Draw From Holster
D	Relative Positions	H	Low Light	L	Long Distance	P	Reactionary Targets
9							
Scoring = Accuracy - Time		(O) Optics	Optic sights	(L) Laser	® Revolver	© Carbine	* only specified if not universal

Fall 2025 T3 League as of 2/3 Sept (Week 1) Pistol Caliber Carbine Class

	SHOOTER	STAGE 1		CODES:						STAGE 2		CODES:					MATCH	
		STRINGS:								STRINGS:								
#	Name	Time	Points	Time	Points	Points	SCORE	RANK		Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Hanna, John (PCC)	18.06		19.52		100	62.42	1		18.00		16.39	118	83.61	2	146.03	1	Hanna, John (PCC)
2	Utz, Steve (PCC)	17.02		10.79		84	56.19	2		22.34	-5	20.31	120	72.35	3	128.54	2	Utz, Steve (PCC)
3	Hanna, Eric (PCC)	25.39		22.54	-5	88	35.07	5		15.06		13.77	116	87.17	1	122.24	3	Hanna, Eric (PCC)
4	Simpson, Wayne (PCC)	18.03		25.05		93	49.92	3		17.48		15.68	92	58.84	5	108.76	4	Simpson, Wayne (PCC)
5	Popadyn, Nick (PCC)	27.88		25.29		91	37.83	4		12.81		21.93	98	63.26	4	101.09	5	Popadyn, Nick (PCC)
6																		
7																		
8																		
9																		

SKILL CODES

A	Move and Shoot	E	Barricade	I	Spontaneous Assault	M	Hostage Target
B	Moving Targets	F	One-handed Shooting (strong)	J	Shoot / Don't Shoot	N	Mental Stressors
C	Multiple Targets	G	One-handed Shooting (weak)	K	Reloading	O	Draw From Holster
D	Relative Positions	H	Low Light	L	Long Distance	P	Reactionary Targets
Scoring = Accuracy - Time		(O) Optics	Optic sights	(L) Laser	® Revolver	© Carbine	* only specified if not universal

Fall 2025 T3 League as of 2/3 Sept (Week 1) Optics Class

[illegible]

SKILL CODES

A	Move and Shoot	E	Barricade	I	Spontaneous Assault	M	Hostage Target
B	Moving Targets	F	One-handed Shooting (strong)	J	Shoot / Don't Shoot	N	Mental Stressors
C	Multiple Targets	G	One-handed Shooting (weak)	K	Reloading	O	Draw From Holster
D	Relative Positions	H	Low Light	L	Long Distance	P	Reactionary Targets

Scoring = Accuracy - Time

(O) Optics Optic sights

(L) Laser

® Revolver

© Carbine

* only specified if not universal

Fall 2025 T3 League as of 2/3 Sept (Week 1) Optics Master Class

[illegible]

SKILL CODES

- A** Move and Shoot
- B** Moving Targets
- C** Multiple Targets
- D** Relative Positions

- E** Barricade
- F** One-handed Shooting (strong)
- G** One-handed Shooting (weak)
- H** Low Light

- I** Spontaneous Assult
- J** Shoot / Don't Shoot
- K** Reloading
- L** Long Distance

- M** Hostage Target
- N** Mental Stressors
- O** Draw From Holster
- P** Reactionary Targets

Scoring = Accuracy - Time

(O) Optics Optic sights

(L) Laser

Ⓜ Revolver

© Carbine

* only specified if not universal

Fall 2025 T3 League as of 2/3 Sept (Week 1) Rimfire Class

	SHOOTER	STAGE 1		CODES:						STAGE 2		CODES:					MATCH
		STRINGS:								STRINGS:							
#	Name	Time	Points	Time	Points	Points	SCORE	RANK		Time	Points	Time	Points	SCORE	RANK	SCORE	RANK
1	Streed, Karl (RF)	36.65		16.61		74	20.74	1		20.54		19.15	110	70.31	1	91.05	1
2																	
3																	
4																	

SKILL CODES

- A** Move and Shoot
- B** Moving Targets
- C** Multiple Targets
- D** Relative Positions
- (O)** Optic sights

- E** Barricade
- F** One-handed Shooting (strong)
- G** One-handed Shooting (weak)
- H** Low Light
- (L)** Lazer

- I** Spontaneous Assult
- J** Shoot / Don't Shoot
- K** Reloading
- L** Long Distance
- [R]** Revolver

- M** Hostage Target
- N** Mental Stressors
- O** Draw From Holster
- P** Reactionary Targets

WH Weak Hand